



Dead Larry: Hospitality & Production Rider

This rider is implicitly attached to the contract you were sent via email from an agent at Hoplite, and hereby made part of the agreement between **Dead Larry** ("Artist") and the "Venue" or "Buyer" listed below,

_____ for the performance on _____, 201_____.

Please refer to the email and contract for questions pertaining to terms of the agreement. If there are discrepancies between the contract and what is contained in this rider, the terms of the contract remain in effect. Regardless, this rider represents the general needs or requirements of the artist, and they need to be understood even if certain specifics will not be met or provided. For example, if the contract states "Buyer to provide limited beverage hospitality", the specifics of the hospitality requested in this rider may be disregarded. Should you have any problems in fulfilling the terms and conditions of this rider, please contact Tour Manager.

*****All contact information and all promotional resources for Hoplite artists are linked in the email the contract was attached to and available at hoplitemusic.com.** If you have questions about promotion or production please direct them to the appropriate party by referring to the artist's page at hoplitemusic.com.

General Terms:

Security- Buyer shall guarantee proper security at all times to ensure the safety and privacy of Artist, Artist crew and guests, all equipment, and personal property from the beginning of load-in until the completion of load-out. Buyer will be held financially responsible for any loss due to lack of proper security.

Taping and Cameras ARE allowed. Video and Broadcasting of any sort, in any medium may be allowed only with Artist's prior consent. Please advance this issue with Tour Manager. All film, tapes and content of any Video or Broadcast will be the property of Artist unless a waiver, release or mechanical license agreement is signed by Artist or Management in advance.

Artist retains the non-negotiable right to record (audio or video) their performance or have it recorded for them, free of charge or limitation. Artist shall use their own recording gear if allowing a patch into the board poses a production issue for Buyer. This recording is the exclusive property of Artist, and Buyer shall not restrict or inhibit this activity in any way unless a request to do so is made when the contract and rider link are received by buyer.

Billing- Artists' name must appear with the appropriate billing in all printed advertising and must be mentioned in all radio spots. Billing is as follows: **Dead Larry**. Artist shall be advertised in accordance with specific artwork/admat provided or linked to in the Agency performance contract email. All advertising or audio / video spots shall always be subject to Artist's approval. Advertising (radio, posters, newspapers and marquee) for public performances should begin no less than two (2) weeks prior to the event, unless agreed to otherwise, in writing, by Artist management or marketing personnel.

Support- Support for all club performances, unless otherwise stipulated by the agency contract, shall be determined by Artist. If the venue desires an act to be on the bill, the support must be approved by Artist's management. This does not apply to special events and festivals.

A minimum of 12 complimentary tickets may be requested by Artist, unless stipulated otherwise by the terms of the Contract. Guest lists will be provided by (most likely on) the day of the performance. These tickets or guest list spots are generally for street teamers, as well as friends, and we ask that you honor this that we may best promote our date with you. Management also reserves the right to request 5 additional complimentary tickets for Media or VIP guests. **Artist and crew laminates must be honored** and bearers provided with full Artist access, unless agreed to otherwise by Artist's tour manager.

Tour Manager shall have reasonable access to the box office or ticketing area and shall be provided with verifiable ticket sales or attendance counts upon request.

Merchandise- Artist will be provided a lighted space and a table and chair to display and sell merchandise. This space must be adequate for a 5'x8' table and have an electrical outlet accessible for a lamp, etc. (approx. 40 sq.'). Unless stipulated otherwise in the Contract, Artist will sell all merchandise and retain all proceeds.

Parking- Well-lit, FREE parking for one (1) 25ft 15-passenger van (approx. 3 standard parking spaces) with trailer, allowing room to load out of the rear) **must** be provided in close proximity to venue and must be available from load-in to load-out.

Insurance- Buyer or Venue must carry public liability and property damage insurance with sufficiently high limits to adequately insure against bodily injury, death, or loss of or damage to property in connection with a part of the performance. Buyer and/or Venue shall also indemnify Artist against any and all loss, damage and/or destruction occurring to Artist, their employees, contractors and agents, and equipment at the venue, including but not limited to damage or destruction due to acts of God.

Hospitality:

Meals- Unless stipulated otherwise in the Contract, Buyer will provide a hot, well-balanced meal (with beverage) for five (5), no fast food or pizza, to be scheduled in advance with the Artist's tour manager. A meal buyout of \$20.00 per person (\$80 USD) is acceptable, and must be presented to tour manager at load-in. Ideally, band prefers all locally grown and produced products from sustainable sources, when possible—this applies to all items below.

Dressing Room- A well-lit, private, lockable dressing room, bathroom (with shower if available) and Wi-Fi must be provided for the duration of the evening, at no additional cost to Artist. If there is not Wi-Fi available, Artist and/or tour manager **MUST** have free access to an Internet connection.

- (12) Beers. Preferred combination of domestic and imported (favorites include Coors light, PBR, corona, Summit IPA, Summit EPA, Fat Tire, Boulevard) Local craft brews also very appreciated.
- (1) 750ml of Black Velvet whiskey
- (1) 2 Liter of ginger ale (Canada Dry or Seagram's) or (1) 6-pack ginger beers
- More than enough high quality espresso and coffee, as requested, with cream and sugar
- (2) Gallons of cold drinking water *If gallons are not available, (2) cases of bottled water are fine, but we are trying to reduce waste and packaging
- (6) Sparkling waters (La Croix, Perrier, or San Pellegrino)
- (8) Red Bulls
- (1) 4 pack of 5 Hour Energy (maximum strength)
- An assortment of fresh organic fruit (oranges, apples, bananas, strawberries, pears, dates, etc.)
- An assortment of fresh organic veggies (carrots, tomatoes, celery, broccoli, cauliflower) with dipping sauce
- Local cheese assortment with crackers and mustard
- Mixed nuts (cashews, pistachios, almonds, walnuts)

***Please provide a bucket of ice for beverages, potable ice for drinks, plates, utensils, cups and napkins.

Lodging- Unless stipulated otherwise in the Contract, Buyer will provide two (2) double occupancy, non-smoking rooms (each with two (2) double or queen-sized beds) at a nearby established hotel chain, i.e. Comfort Inn, Holiday Inn, etc. for the evening of performance, and will provide Artist with a confirmation number when show is advanced. ***Be sure to guarantee the rooms for late arrival and late checkout!***

**We hope this rider explains the needs of the Artist in full. We appreciate your cooperation.
Accepted and Agreed-**

Buyer

Date

Agent or Manager for Artist

Date

*****NOTE: Artist's production rider, stage plot and input list are provided below, so the pages can be printed separately and provided to your production team. Despite appearing below the signature line, this production rider is an integral component of this rider.**

Dead Larry PRODUCTION RIDER

Artist's production needs MUST be advanced

Production Advance Contact: Andy Bizek – bizek125@gmail.com – (952) 393-1520

Unless stipulated otherwise in the contract, the following minimal requirements are part of this agreement:

- All production (and any backline) must be adequately powered, set-up and functional by Artist load-in.
- Artist requires no back-line equipment and WILL NOT use back-line if they choose not to.
- Artist will not share any equipment with other acts on the bill, unless arrangements are made in advance with Tour Manager. If Artist is headlining, Artist WILL NOT strike any gear from the stage, and WILL NOT move equipment if they deem it to be problematic or unnecessary.
- Artist typically requires four (4) hours from load-in until doors open to set up the show. Please ensure that they have access to the stage from load-in time, and that the stage is clear of clutter.
- Artist requests two (2) sober and competent helpers (these may be house techs) to assist with load-in and load-out, building the stage set-up and light show and patching Artist's sound reinforcement into the house system.
- Artist requests that vocal microphones never be muted or turned down below an audible level, and that no effects other than standard reverb or low level, short tail delay be used. Minimal gating and EQ is preferred.
- Artist requires a full sound check of at least 30 minutes following load-in and stage set-up.
- Artist may record the show from the FOH position, and requires a LR feed from the FOH for this purpose and for streaming.
- The minimum size stage deck for the Artist's performance shall be at least 15' wide by 12' deep with one 8' wide x 6' deep x 6"-12" high drum riser if available. The ideal stage size is 20' x 20', with a 2' minimal elevation and an 8' wide x 6' deep x 12" high drum riser. The stage and drum riser shall be of sturdy construction; flat, level and free of tripping hazards. The stage deck and sub-structure shall not have sag or bounce that would cause amplifiers, speaker stacks or lighting rigs to lean or sway. Preferred stage elevation is to be a minimum of 24" above surrounding floor or grade. If the stage is not a permanent part of the venue, a loading ramp and an adequate set of stairs, both of safe and sturdy construction, should be provided. Outdoor stages should be properly covered to protect Artist and all equipment from the elements.

Sound Reinforcement- Please make sure that every effort has been made to provide the following:

House Sound Speakers- Buyer must supply a full, professional quality stereo sound system capable of producing average of 105 dB SPL for every seat in the audience. This should consist of a typical three (3) or four (4) way speaker system with all necessary amplifiers, crossovers, and processing. There must be a 32-band graphic equalizer on the house main sends.

Front-of-House Console- Buyer must supply a pro quality, fully functional console that can accommodate at least sixteen (16) channels. Preferred consoles are: Midas, Crest, Soundcraft, and Allen & Heath. Each input channel must be capable of 3-band sweepable equalization with delay and reverb for lead vocal.

Monitors- Please speak with Tour Manager to discuss Monitor details.

-A separate monitor console is preferred, but monitors may be mixed at FOH position.

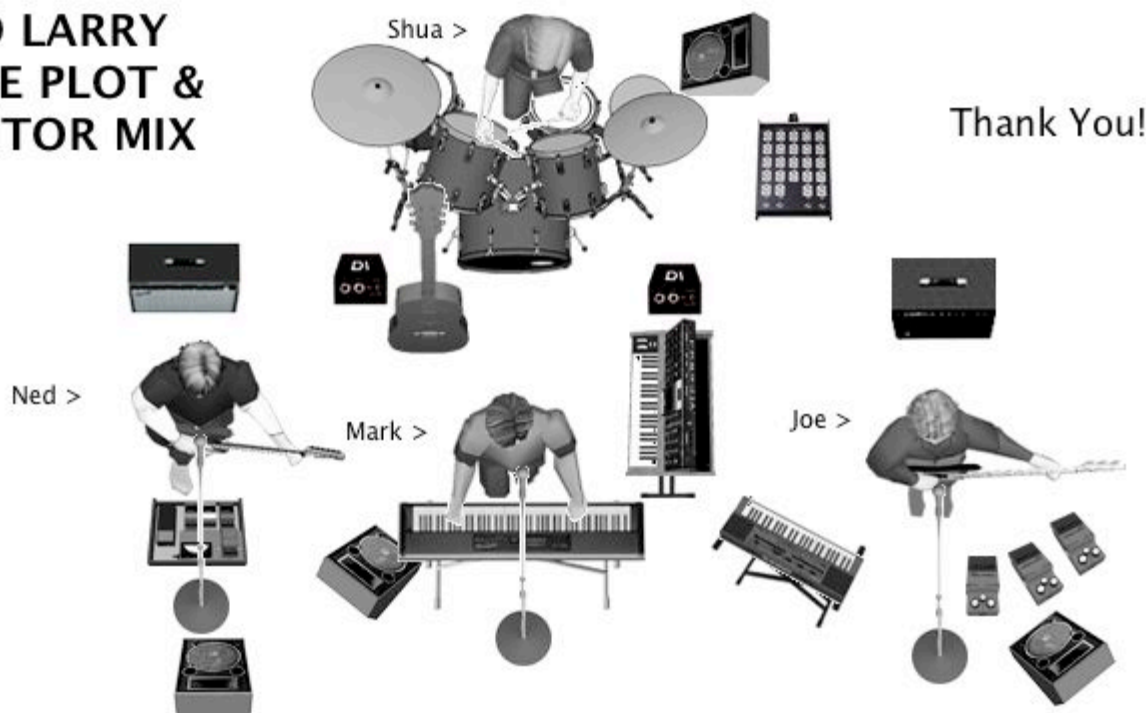
-There must be (4) separate monitor mixes with a graphic equalizer for each mix

-Please provide a subwoofer and wedge for the drum monitor that can handle high levels of kick and low end sound levels.

If this is an outdoor performance, shielding from the elements (rain and sun) must be provided.

Lighting- Artist will utilize the venue's house lighting, as long as there is a basic color stage wash (red and blue) and the cans are able to be re-focused according to the stage plot. If the house lights are not controlled from the by the house engineer, there will need to be a lighting director available from 30 minutes prior to doors until the conclusion of the event to operate the house lights.

DEAD LARRY STAGE PLOT & MONITOR MIX



1. Kick
2. Snare
3. Hi Hat
4. Tom 1
5. Tom 2
6. Tom 3
7. Overhead
8. Bass & Synth Bass DI (Out of Amp)
9. Keyboard Left

10. Keyboard Right
11. Synth
12. Guitar Pedal L
13. Guitar Pedal R
14. Acoustic Guitar DI
15. Bass Vox
16. Piano Vox
17. Guitar Vox (Mirror Bass Vox)

- Keyboard Monitor**
 + Keyboard
 + Synth
 + Keyboard Vocals
- Guitar Monitor**
 + Bass
 + Guitar
 + Keyboard
 + Keyboard Vocal
 + Guitar Vocals

- Bass Monitor**
 + Guitar
 + Keyboard
 + Keyboard Vocal
 + Bass Vocal
- Drum Monitor**
 + Kick
 + Bass
 + Keyboard Vocal